* Game needs to extend JFrame
* “Main” superclass for the four superclass
* Needs JButtons, Actionlistener, button listener
* Needs a general x,y,w,h for the Jframe
* needs a String varable to change the name of the Jframe
* Needs an Array of Strings that can be used to put questions into it.
* An int that indacates how many questions there are.
* A menu, save exit, setting?,
* A box that lets the user pause the game(May not be nessecary)
* Timer(not for every game)
* a box for where a person get something right or not.
* Possible keylistener for movement.
* capablity for uploading a file for a question
* opening a text file and reading it in( An array of Strings)
* Make a mulltiple choice
* True or false screen example would be have to boxes that have either true or false on them
* Can change the text of a question of to one of a random question in the array
* hackerman approved